

**Report on the Use of the Life-wide Learning Grant
2021-2022 School Year**

Category 1: To organise / participate in life-wide learning activities

No.	Brief Description and Objective of the Activity	Domain (Please select or fill in the domain of the activity as appropriate)	Date	Target Students		Brief Description of the Monitoring / Evaluation Mechanism	Actual Expenses (\$)	Nature of Expenses*	Essential Learning Experiences (Please put a ✓ the appropriate box(es);)				
				Level	Number of Participants				Intellectual Development (closely linked with curriculum)	Moral and Civic Education	Physical and Aesthetic Development	Community Service	Career-related Experiences
1.1	Local Activities: To organise life-wide learning activities in different KLA/s /cross-KLA / curriculum areas to enhance learning effectiveness or to organise diversified life-wide learning activities to cater for students' interests and abilities for stretching students' potential and nurturing in students												
1	Drama & speech competitions To enhance the English speaking standard of students	English Language	Second Term	S1-S5	60	Performance in the competitions	4,950	E1	Y				
2	Speech Festival To let students appreciate the art of poetry and speech	Chinese Language	Whole Year	S1-S5	60	Performance in the competitions	450	E1		Y			
3	Training programme on organic farming To learn the practice of organic farming	Environmental Education	Whole year	S1-S6	40	Students' work	3,725.50	E1		Y			
4	Aerosim Elementary Aviation Training Program To enrich the aviation knowledge and integrate the knowledge of science and geography in aviation	STEAM Education	Whole year	S4	15	Teacher assessment	53,600	E1		Y		Y	
5	Participation in external STEM activities and competitions To facilitate students apply the knowledge in STEM in daily lives.	STEAM Education	Whole year	S1-S6	1000	Students' work	1,251.55	E1	Y				
6	Hovercraft Fun Day	To raise student's interest and enhance student	Once	S1	120	Students' work	24,800	E1	Y				
7	Various activities and workshops related to values education and counselling support to students To enhance physical and mental health of students and cultivate positive values towards life	Developing a caring community - Counselling Activities	Whole year	Whole school	680	Teacher observation, student survey	142,081.50	E1		Y			
8	Community services To provide training, help students know more about the needs of the community and organise activities	Developing a caring community - Community Services	Second term	S2, S4, S5	320	teachers observation & survey	38,200	E1				Y	
9	Community services--Softmeal Making Workshops To build an age-friendly society by bridging aging related contents with regular school curriculum and life-wide learning. We aim to enrich students' learning experience and nurture their sense of empathy, respect, care for the community and responsibility as a citizen.	Developing a caring community - Community Services	Second term	S4	95	teachers observation	48,500	E1		Y		Y	
10	Community services To cultivate growth mindset and positive attitudes by doing social services	Developing a caring community - Form activities	whole year	S3	116	Records of services	12,828.70	E1				Y	
11	Model Class competition To promote positive attitudes and behaviour in Model Class competition	Positive values and attitudes	Whole Year	S1-S6	680	Records of attendance, handing in homework	4,797.30	E1		Y			
12	Positive emotion workshop To enhance positive emotion and mental health among students	Positive values and attitudes	1st Term	S4	95	Teacher observation, student survey	24,000	E1		Y			

13	Class activities To unify students in class and raise their sense of belonging to their own class/ the school	Positive values and attitudes	Whole year	S1-S6	680	Teacher observation	106,869.58	E1		Y			
14	Good Learning Habits Enhancement Scheme To encourage students to establish good learning habits	Positive values and attitudes	Whole year	S1-S2	220	Teacher observation and students' reflection	3,174	E1		Y			
15	Training programmes of School Rope Skipping Team To raise the skills in rope skipping	Individual Excellence - Sports Education	Half year	S1-S6	12	Performance in rope skipping competition	8,000	E1			Y		
16	Training programmes of School Basketball Teams To improve the performance of Basketball Team in inter-school competitions.	Individual Excellence - Sports Education	Whole year	A-C Grade	20	Performance of basketball teams in competitions	56,500	E1			Y		
17	Training programmes of School Table-tennis Teams To improve the performance of Table-tennis Team in inter-school competitions.	Individual Excellence - Sports Education	Whole year	A-C Grade	20	Performance of basketball teams in competitions	34,000	E1			Y		
18	Training programmes of School Track and Field Teams To improve the performance of Track and Field Team in inter-school competitions.	Individual Excellence - Sports Education	Whole year	A-C Grade	20	Performance of basketball teams in competitions	30,000	E1			Y		
19	Participation in Inter-school sports competitions To stretch the potentials of students in sports	Individual Excellence - Sports Education	Whole year	A-C Grade	20	Performance of sports teams in competitions	1,500	E1			Y		
20	School sports competition To stretch the potentials of students in sports	Individual Excellence - Sports Education	Whole year	A-C Grade	20	Performance of sports teams in competitions	1,150	E1			Y		
21	Wood carving and digital drawing To enhance students' creativity and problem solving skills through the training of wood carving, digital drawing and aviation training	Individual Excellence - Aesthetic Education	Whole year	S4	40	Students' work	26,000	E1			Y		
22	Training programmes of Dance Team To stretch the potentials of students in music and sports	Individual Excellence - Aesthetic Education	Whole year	S2-S5	20	Performance in Open Day and Variety Show	81,800	E1			Y		
23	Drama training and backstage management courses To stretch the potentials of students in drama	Individual Excellence - Aesthetic Education	Whole year	S1-5	20	Performance of students in drama show and competition	71,261.90	E1			Y		
24	Training of choir To stretch the potential of students in music	Individual Excellence - Aesthetic Education	Whole year	S1-S5	20	Performance in Variety Show	10,080	E1			Y		
25	Cognitio College Band 1) To stretch students' musical potential by providing proper training 2) To develop students' confidence, attentiveness and perseverance 3) To enhance the cultural ambience of the whole school and the community	Individual Excellence - Aesthetic Education	Whole Year	S1-S6	41	1) Observation of students by the teachers-in-charge 2) Performance assessment of students by the music director and teachers-in-charge 3) Results of external competitions	72,000	E1		Y	Y		
26	Talk on Art appreciation Art appreciation, Music Vs Architecture	Individual Excellence - Aesthetic Education	second term	S2	122	teacher observation	1,500	E1			Y		
27	First-aid course for Hiking Group Committee Members To enrich the knowledge and skills of students on first aid	Individual Excellence	Whole year	S1-S5	16	Student performance	6,400	E1			Y		

28	Organizing activities by CCA groups To stretch the potentials of students in various areas	Individual Excellence	Whole year	Whole school	680	Teacher observation and student performance	45,920.15	E1	Y	Y	Y	Y		
29	Experiential workshops, visits and exhibitions for Elite Team To encourage students to broaden their horizons and achieve individual excellence	Individual Excellence	Whole year	S5-S6	21	Students' performances in workshop	17,400	E1	Y	Y				
(Please insert rows above if the space provided is insufficient.)							Sub-total of Item 1.1	\$932,740.18						
1.2	Non-Local Activities: To organise or participate in non-local exchange activities or non-local competitions to broaden students' horizons													
1														
(Please insert rows above if the space provided is insufficient.)							Sub-total of Item 1.2	\$0.00						
							Expenses for Category 1	\$932,740.18						

Category 2: To procure equipment, consumables or learning resources for promoting life-wide learning

No.	Item	Domain (Please select or fill in the domain as appropriate)	Purpose	Actual Expenses (\$)
1	Uniform	Cognitio College Symphonic Band	To develop a sense of belonging and achieve unity through proper performance attire	4,900
2	Education Kits	STEAM Education	Purchasing Vision Kits and Voice Kits for Google AIY Artificial Intelligence Project	25,650
3	Aerosim Flight Simulator (Ruøder Pedal, Adjustable motorised flight simulation device platform)	Aesthetic Education (OLE)	Aerosim Flight Simulator is a tool used in aviation lessons, encourage students to control a plane as a pilot.	131,200
4	Rent Aerosim Flight Simulator for Rental rate being charged monthly (Start from mid Oct to early Dec)	Aesthetic Education (OLE)	Aerosim Flight Simulator is a tool used in aviation lessons, encourage students to control a plane as a pilot.	16,740
5	wood carving	Aesthetic Education (OLE)	equipment, tools and materials for wood carving	13,000
6	Uniform of Basketball School Teams	Sports	To arouse the sense of belonging of students	5,744
7	Uniform of Table-tennis School Teams		To arouse the sense of belonging of students	2,760
(Please insert rows above if the space provided is insufficient.)				
Expenses for Category 2				\$199,994.00
Expenses for Categories 1 & 2				\$1,132,734.18

Category 3: Estimated Number of Student Beneficiaries

Total number of students in the school:	680
Number of student beneficiaries:	680
Percentage of students benefiting from the Grant (%):	100%

Contact Person for LWL (Name & Post):	Ms Cheung Mei Yee, VicePrincipal
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* : Input using the following codes; more than one code can be used for each item.

Code for Expenses

- E1 Activity fees (registration fees, admission fees, course fees, camp fees, venue fees, learning materials, activity materials, etc.)
- E2 Transportation fees
- E3 Fees for non-local exchange activities / competitions (students)
- E4 Fees for non-local exchange activities / competitions (escorting teachers)
- E5 Fees for hiring expert / professionals / coaches

- E6
- E7
- E8
- E9

- Fees for students attending courses, activities or training organised by external organisations recognised by the s
- Purchase of equipment, instruments, tools, devices, consumables
- Purchase of learning resources (e.g. educational softwares, resource packs)
- Others (please specify)